

Standard Operating Procedure for Youth Combat

Update 1/15/25

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Requirements

- Youth Marshal MUST have active background check and be warranted by their kingdom
- Youth Marshal should make themselves available for the whole war. Primary focus on the youth combatants.

Inventory

- The Youth Marshal is responsible to pick up items from the inventory trailers prior to and after the youth fighting.
- Inventory is primarily repair items for youth swords, fighting field items and some admin items

Responsibilities and rules

All eligible youth fighters ages 6-17 are invited to join us on the battlefield at Gulf Wars. Any current kingdom authorizations will be accepted. Note: Any Div. 3 that has crossed over to heavy combat, will not be allowed to compete in tournaments. Per Society: Section 5 (D).

Youth Combat is NOT a babysitting service!

Gulf Wars will be following the current society youth combat rules, with a few exceptions.

- Due to the nature of mixed division melees, division 1 will be required to use division 2 armor standards, at the minimum.
- I am asking that division 1 fighters not be thrust, due to the force of the strike and fair play.
- **ALL calibrations will be thrown at div 2 level. Means div. 1 will have to ramp up a bit and div. 3, tone it down.**

There will be (3) youth combat divisions, they are listed as below:

- Division 1 (ages 6 to 9)
- Division 2 (ages 10 to 13)
- Division 3 (ages 14 to 17)

Authorizations:

Youth fighters MUST have access to gear, owned or shared. No loaner gear will be available. Authorizations will be required. I will not be authorizing any children at Gulf Wars. Must require a

card or form completed by a local youth marshal. Parents can bring card / paperwork when their child comes for initial inspection. Photos of authorizations are acceptable, as long as the authorization is in within date.

Inspections:

Weapons and armor will be checked before each day and throughout the day. Equipment not meeting society standards, will not be allowed on the field. The marshal is not responsible for fixing gear. Each fighter and parent/guardian will be responsible for any fixes needed. **Any weapons made with PVC, will not be allowed.**

Any combatants using excessive force or force sufficient to leave a bruise or injure an opponent will, after ONE warning, will be removed from the field of combat. This is NOT flexible.

Parents:

Parents/Legal Guardians are to understand that this is a contact sport, and injuries can occur.

Parents/guardians are responsible for the youth's safety, with the youth combat marshal's armoring / safety process.

Per Society: At least one parent/guardian/responsible adult must be always present, for children under 10. Children over 10 do not require an adult while the participant is involved in youth combat. "Present" is defined as within visual or vocal range of the child and attentive to the combat activity.

Schedule of events

The Youth Combat Marshal is responsible for creating a fun filled, safe serious of events throughout the week. We have several Kingdoms willing to sponsor tournaments and/or melees. I would suggest Marshals to keep this going, as it no only make it exciting for the current youth combatants, it encourages future youth fighters to participate.

Fighter Support

The Youth Marshal is responsible for communicating with Fighter Support on the needs of the Youth Combat fighters and marshals. Fighter support can supply trash bags and cups, upon request.

Area clean up

It is the responsibility of the Youth Marshal to ensure that the Youth Combat area is clean and safe from obstructions. The site is a leave no trace behind facility. The Youth Combat field is no different.

