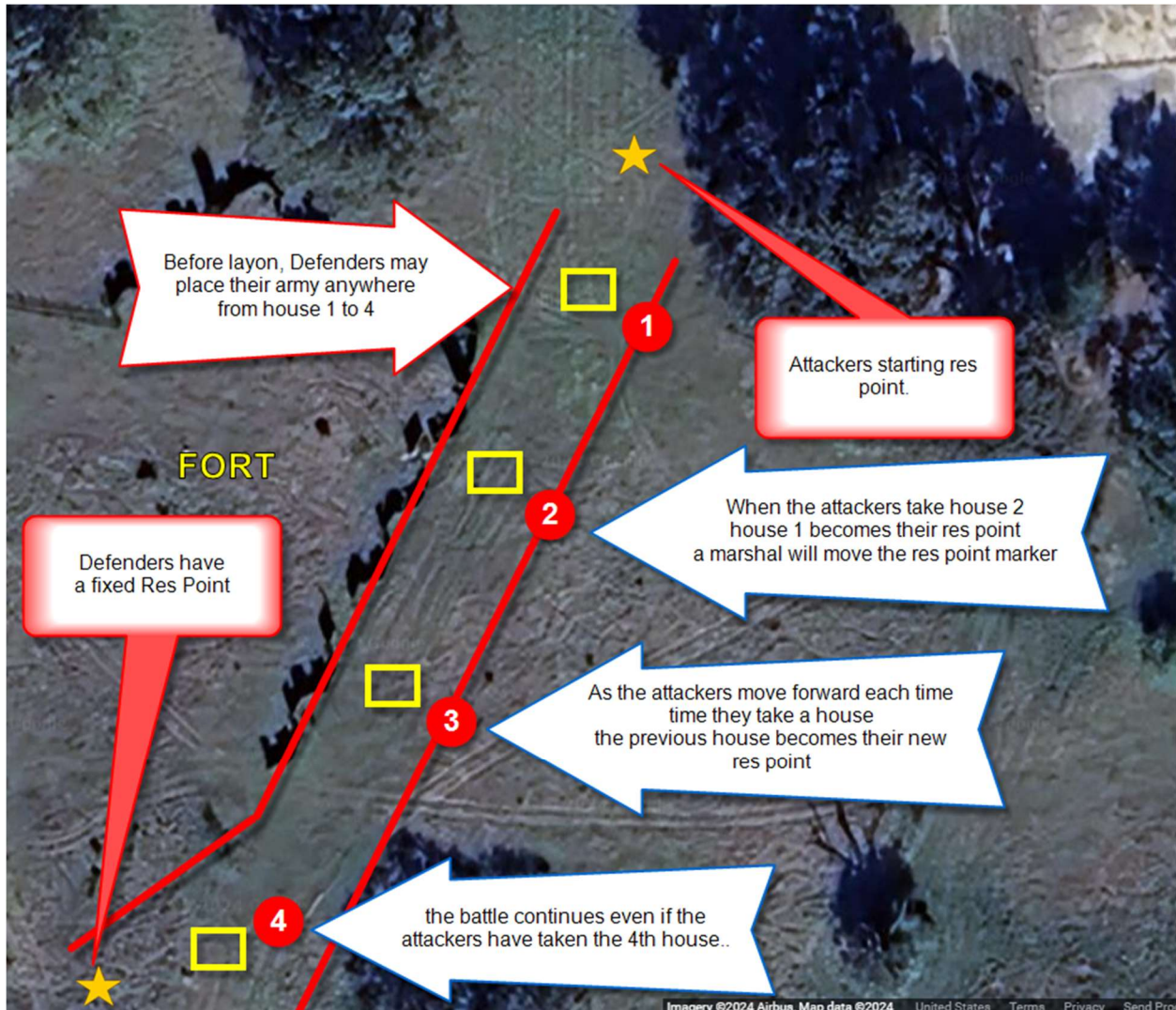


2025 - Rapier - The Trench Battle

Physical Layout:



- The Trench is a corridor running along the eastern edge of the fort.
- A resurrection point will be identified at each end of the trench.
- One end will be the attackers and the other the defenders.
- 4 houses will be placed at progressively wider distances starting at the attackers end of the trench. (see the diagram)

A Missive from the Trench!

To the noble stewards of chivalry and champions of valor,

Hark! A tale unfolds upon the field, a stage "where people may play their parts," and none shall escape the measure of destiny. Four houses, stout and steadfast, stand as the prize in this grand contest—a trial of both wit and war, where "once more unto the breach" shall be the rallying cry of the valiant.

In this noble endeavor, the armies are sundered into two opposing forces: the Defenders, sworn to hold their ground, and the Attackers, bold in their quest to claim dominion. The Defenders may array their strength as they see fit, from the threshold of the first house to the heart of the fourth. Meanwhile, the Attackers gather in the shadow of their resurrection point, a place where the "sleep of death" is but a fleeting rest before renewed struggle.

At the signal of "Lay on," the Attackers advance, seeking to wrest the houses from their keepers. A house, by the decree of the marshalate, is considered "owned" by the force with greater numbers within or standing unopposed along the path between their furthest-held house and their place of renewal. Should the tide favor the invaders, the captured house becomes their new bastion, their resurrection point marked anew with precision befitting the law of arms.

Each round, a shifting of roles and sides ensues, for "the wheel is come full circle," and fairness demands that each army taste the rigors of both attack and defense.

In this contest of might and cunning, the prize is not mere possession but points tallied across four rounds. The victor shall be the side whose banners claim the most houses and whose warriors stand tallest upon the battlefield's final reckoning.

Let it be known that this test of strength and strategy is no mere sport but a proving ground for the mettle of men and women, where the brave shall rise and the "slings and arrows of outrageous fortune" shall be borne with steadfast hearts.

Thus, with honor and resolve, take to the field, where the clash of arms and the cries of triumph shall echo through the ages. In this crucible of glory, let not the fleeting shadow of doubt darken thy purpose, for "all the world's a stage," and this, thy moment, is writ in the annals of eternity.

Scenario Description:

Conventions in Effect:

DFB: Allowed IAW the Gulf Wars Conventions

Spears: Allowed, 1 of every 10 combatants may carry a spear

Overview:

Armies will be divided into “Defenders” and “Attackers” for each of 4 rounds. The goal is to either take or keep as many houses as possible. See the diagram above.

Starting Positions:

- Before lay-on defenders may position their army anywhere from the first house to the 4th.
- Attackers must start behind the initial resurrection point.
- Starting sides will be decided by the commanding generals. Sides will switch ends of the field after each round.

Scenario Details:

- After lay-on the attackers will attempt to take all four houses from the defenders.
- A team is considered to “own” a house if they have more members of their team in the house than the opposing team or if the house is uncontested and in between the furthest house they positively occupy and their resurrection point. The marshalate will have the final say on this.
- As the attackers take a house the previous house becomes their new resurrection point. A marshal will move a marker to designate the new res point.

Victory Conditions:

Victory in the trench battle will be awarded to the team that has the most “points” when the 4 scenarios are over. Points will be awarded for each house held at the end of each round. If an army has all four houses at the end of the round a bonus point will be awarded to that team